

The Modular Robots Kinematics

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1 Introduction

The present paper intention is to develop a kinematical foundation for our next works in industrial robots (IR) modular design. The goal of this works is to develop cheap and improved robots which are adapted to the customer needs. In order to achieve the mentioned goal, in [43], we have started a bibliographical research of the main modular design aspects. The mentioned analyze of the actual results in modular robots design gives us the possibility to establish our research program. The idea of this paper is to develop a kinematical formalism which will be use in the next dedicated to this subject.

The structure of the paper contains a presentation of our ideas about modular robots design, which will be followed by the presentation of our researches direction. From these directions we will focus on the implication of the modularity on robots kinematics and we will propose a new formalism.

2 Research Direction in Modular Robotics

The previous description of the actual knowledge, concerning the robots modular design, point out the following problems [1-42]:

- The scientific papers point out the importance of the modular design as a complementary direction of the integral design. The main benefits of this design method are: minimizing the time of design, increasing the number of configurations, an easy maintenance, a fall in prices, etc;
- There have been proposed principals of the modular design (generally) which has conducted to methodologies of design used in industry; this methodologies follow a certain type of modulating, which concerns the producer. Here do not raise the problem that a user can modify the product;

- In the case of modular robots, modulating refers at the user possibility to reconfigure the robot;
- Modularity of the Industrial Robots refers at the same time to the hardware and software aspects. We speak here about the possibility of the mechanical structure modification by combining certain hard modules as well about the possibility of redefining the architecture of the control program by using some programs modules;
- The impact of the modularization in the industrial robotic field is very small. We explain this fact by the complexity of the reconfiguration steps which must be made by the user;
- In purpose of raising the configurations performance, the specialty writings mention the need of imagining some methods which incorporate optimization;
- The virtual prototyping represents a base which allows the using of optimization methods.

If we join all these considerations we notice the existence of two main research directions:

- The implementation of the optimizing procedure in the modular design of industrial robots, the possibility of obtaining an optimal configuration for a certain type of tasks;
- The development of some *friendly* methodologies of reconfiguration: reducing the computing time, usage of some interface that can allow a natural language of programming, reducing the task of the user relieving him from the low level interfacing problems, etc.

If we associate the two directions of research we can observe the following: the implementation of the optimizing techniques supposes a rise of the complexity of design methodologies, implicitly of the reconfiguration process, while the development of some friendly methodologies of reconfiguration involves the simplification of this process.

We underline that by robots modularity we understand a modularity which is taken upon oneself by the user. This idea belongs to the following scenario: the user buys a particular platform composed by several modules; chooses the appropriate configuration of the robot; constructs the robot from the modules. The user is a task specialist and not a robotic specialist, for these reasons the whole idea is based on the possibility to transfer knowledge from the robots manufacturer to the robots user. This means that, in order to create an attractive concept of industrial modular robots, we must provide friendly interfaces. These interfaces are dedicated to obtain the robot configuration to assemble this configuration into a robot and to use this robot. For these reasons we have imposed the following design functions:

- The user interface must allow the robot construction:
 - o Obtain an optimal configuration related to this task;
 - o Configuration self recognition;
 - o Model building (kinematics and dynamics);
 - o Translate the user task into a robotic task;
 - o Control law building;
 - o Structure and sensors calibration;
- The user interface must allow the robot employment:
 - o Program the robot;
 - o Allow the robot maintenance.

In conclusion, the idea to use the user modular concept is possible only if appropriate interfaces are designed. We have considered that the first step on this direction is to imagine a kinematical tool which is able to describe the mentioned modularity. More precisely we intend to construct a formalism which will describe the kinematics of all particular construction which can be obtained from the main platform.

3 Modular Robots Kinematics

The kinematics researches are important because they offer the possibility to solve problems like: direct kinematics where we impose the desired movements in the robot joints and we obtain the effector's movements; inverse kinematics where we impose the effector's movement and we compute the joint movements; the working volume, where we can obtain the space where the robot task can be accomplish etc. We will mention here that the kinematics is a starting point for the dynamic analyze and the control system design. Our results are based on homogenous transformations described in [44]. Because we focus on the direct kinematical problem, our goal is to obtain a formalism which allows the kinematical description of the robot effectors (gripper, tools etc.) for each possible combination between the links and the joints. In order to do this we will construct the mathematical representation of the links and joints connections. The second step will be the construction of a graph which describes the links and joints connection possibilities. The third step will be to describe from mathematical point of view the previous graphical construction. In the end we will systematize our results in to an algorithm.

The Connection between Joints and Links

From the beginning we will mention that our study focuses only in robots with rotation joints which are reciprocally perpendicularly or parallel. The generality of our results is based on the robotic links (brackets) forms and on the various possibilities to attach joints to these brackets.

In Figure 1 we present the imagined general form of the mentioned links. Each link allows the connection with the previous joint at the referential $Ox_{1B}y_{1B}z_{1B}$ and with the follower joint on faces $F_{1...6B}$ at the referential $Ox_{2B}y_{2B}z_{2B}$. Using this form we can describe all the possible reciprocal orientation between the two joint which are connected to the bracket. More precisely, if the first connection (between the joint j and the bracket) is limited to one face, the second connection can be one of the combination between the bracket faces ($F_{1...6B}$) and the joint $j+1$ faces ($F_{1...5A}$).

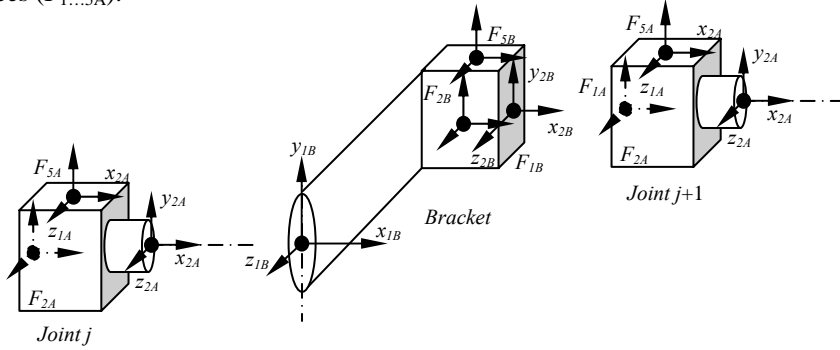


Figure 1
The link form

The link geometry, the positions and orientations of the connections faces, is defined relative to the first referential $Ox_{1B}y_{1B}z_{1B}$. Because of the initial assumptions (the joint are reciprocally perpendicular or parallel) the faces conserve the first referential orientation. That is the reason that from kinematical point of view the relation between the first referential and the faces referential are translations. If we use homogenous operators [44] we obtain the following equations:

$$P_{FiB}^{Bk} = P^{Bk} \cdot \begin{bmatrix} 1 & 0 & 0 & 0 \\ I_{FiB,x}^{Bk} & 1 & 0 & 0 \\ I_{FiB,y}^{Bk} & 0 & 1 & 0 \\ I_{FiB,z}^{Bk} & 0 & 0 & 1 \end{bmatrix} \quad (1)$$

where: P_{FiB}^{Bk} is the position, orientation of the face i , which belong to the link k ;

P^{Bk} is the position, orientation of k link referential (relative to the main referential system);

$l_{F_{iB},x,y,z}^{Bk}$ are the coordinate of the face F_{iB} center in the $Ox_{1B}y_{1B}z_{1B}$ referential system

$k = 1 \dots n$ is the links type (there are several types of links);

$i = 1 \dots 6$ is the face number

According to figure 1 each bracket has two connections: the first with joint j , and the second with joint $j+1$. For the first connection we have identified six possibilities which are presented in Figure 2.

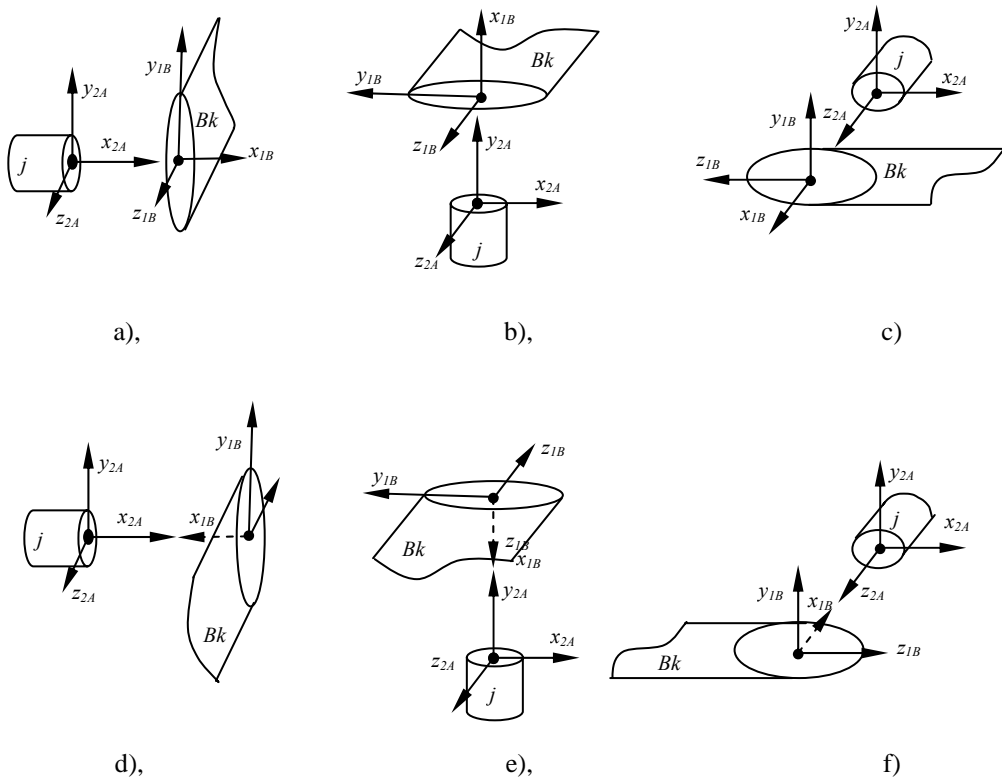


Figure 2

The six possibilities of the connections between joint j and link B_k

We intend to *measure* the bracket dimensions (the position and orientation of the $F_{1 \dots 6B}$ faces) in the $Ox_{2A}y_{2A}z_{2A}$ referential system, which belongs to the joint j . Because the geometry of the link is defined in the $Ox_{1B}y_{1B}z_{1B}$ referential system

we must transform these geometrical data in conformity with the orientation of the joint connection. For this reason we can use the following transformations:

$$\begin{bmatrix} X_{F_{iB}}^{Bk} & Y_{F_{iB}}^{Bk} & Z_{F_{iB}}^{Bk} \end{bmatrix}^T = {}^j S_{\beta_X, \beta_Y, \beta_Z} \begin{bmatrix} l_{F_{iB},x}^{Bk} & l_{F_{iB},y}^{Bk} & l_{F_{iB},z}^{Bk} \end{bmatrix}^T \quad (2)$$

where: $l_{F_{iB},x,y,z}^{Bk}$ are the coordinate of the face F_{iB} center in the $Ox_{1B}y_{1B}z_{1B}$ referential system;

$X, Y, Z_{F_{iB}}^{Bk}$ are the coordinate of the face F_{iB} center in the $Ox_{2A}y_{2A}z_{2A}$ referential system;

${}^j S_{\beta_X, \beta_Y, \beta_Z}$ is the rotation matrix (applied at joint j); $\beta_{X,Y,Z} \in \{-1, 0, 1\}$:

- for the case presented in Figure 2a

$${}^j S_{1,0,0} = I_3 \quad (3)$$

- for the case presented in Figure 2b

$${}^j S_{0,1,0} = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad (4)$$

- for the case presented in Figure 2c

$${}^j S_{0,0,1} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \quad (5)$$

- for the case presented in Figure 2d

$${}^j S_{-1,0,0} = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \quad (6)$$

- for the case presented in Figure 2e

$${}^j S_{0,-1,0} = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \quad (7)$$

- for the case presented in Figure 2f

$${}^j S_{0,0,-1} = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \quad (8)$$

In the second extremity of the link we have 30 connection types with joint $j+1$. In Figure 3 we have presented two of these connections. More precisely in Figure 3a the named connection is between the link face F_{5B} and the joint $(j+1)$ face F_{1A} ; in Figure 3b the named connection is between the link face F_{6B} and the joint $(j+1)$ face F_{1A} .

From kinematical point of view to describe these contacts means to use rotations operators. For example in Figure 3a we must apply a rotation right round z axes in order to superpose $Ox_{2B}y_{2B}z_{2B}$ on $Ox_{1A}y_{1A}z_{1A}$:

$${}^{j+1} R_{F_{5B},F_{1A}}^{Bk} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad (9)$$

For the connection presented in Figure 3b we must apply a rotation right round y axes in order to superpose $Ox_{2B}y_{2B}z_{2B}$ on $Ox_{1A}y_{1A}z_{1A}$:

$${}^{j+1} R_{F_{6B},F_{1A}}^{Bk} = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \quad (10)$$

The conclusion is that for each connection type we must know the rotation operator which describes the contact. We will define this operator by $R_{F_{pB},F_{qA}}^{Bk}$:

$${}^{j+1} R_{F_{pB},F_{qA}}^{Bk} = \begin{bmatrix} r_{11} & \dots & r_{13} \\ \cdot & \cdot & \cdot \\ r_{31} & \dots & r_{33} \end{bmatrix}; \quad (11)$$

where: ${}^{j+1} R_{F_{pB},F_{qA}}^{Bk}$ is the rotation matrix which describe the contact between the face F_{pB} and the face F_{qA} ; $r_{1...3,1...3}$ are the element of this matrix; $j+1$ is the joint number; $p, q = 1...6$.

It is important to underline that these kinds of matrixes are known for each bracket and for each connection type.

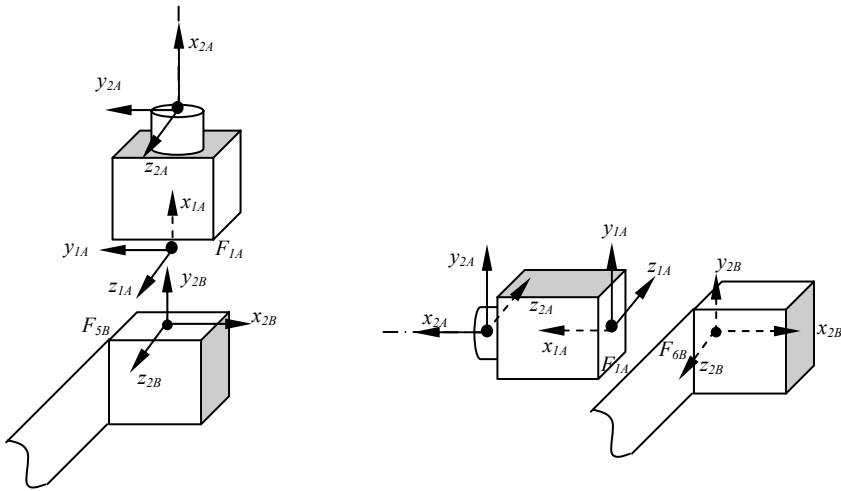


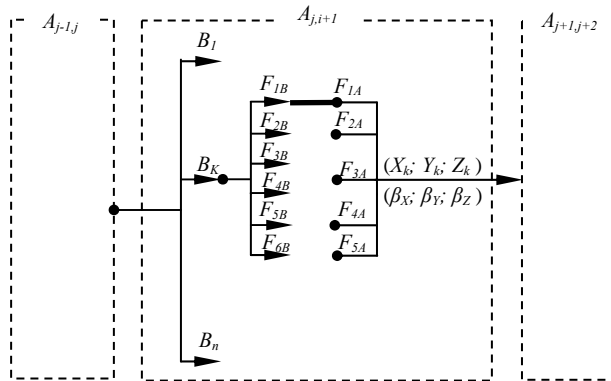
Figure 3

Two of the thirty possible connections between the link B_k and joint $j+1$

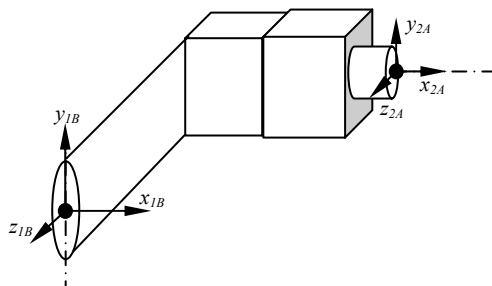
The Connection Graph

The next step of our analyze focuses on a graphical description of the modularity. More precisely we intend to offer a picture of the modular robot construction from the previous discussed connection point of view. This graphical representation must contain all the possible connection and must bring out the chosen connection. Never the less the graphical construction is a graph which allow a future mathematical representation.

We have presented this graph in Figure 4a and for a better understanding in Figure 4b we have presented the picture of the chosen connection.



a)



b)

Figure 4

The connection graph

The graph (see Figure 4a) shows that we can choose one of the n available brackets and one of the thirty connections between this bracket and the follower joint. The goal is to find a mathematical form which contain implicitly all these possibilities.

The Homogenous Transformation between Joint j and Joint $j+1$

Using the graph from Figure 4a we propose the following homogenous transformation between joint j and joint $j+1$:

$$A_{j,j+1} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ X_k & |\beta_x| + (|\beta_y| + |\beta_z|)\cos(q_{i+1}) & -\beta_z \sin(q_{i+1}) & \beta_y \sin(q_{i+1}) \\ Y_k & \beta_z \sin(q_{i+1}) & |\beta_y| + (|\beta_x| + |\beta_z|)\cos(q_{i+1}) & -\beta_x \sin(q_{i+1}) \\ Z_k & -\beta_y \sin(q_{i+1}) & \beta_x \sin(q_{i+1}) & (|\beta_x| + |\beta_y|)\cos(q_{i+1}) + |\beta_z| \end{bmatrix} \quad (12)$$

Some comments are necessary:

- The homogenous transformation $A_{j,j+1}$ give us the position and the orientation of referential $Ox_{2A}y_{2A}z_{2A}$ relative to the referential $Ox_{1B}y_{1B}z_{1B}$ (see also Figure 4b);
- The k index means that we have choused the link B_k in order to lie joint j to the joint $j+1$;
- $\beta_{x,y,z}$ are coefficients which define the direction of joint $j+1$ relative to the main referential system of the robot. More precisely $\beta_{x,y,z} \in \{-1,0,1\}$, $\beta_I = -1$ if joint $j+1$ has the direction $-I$, $\beta_I = 0$ if joint $j+1$ has the not the direction $-I$ or I , $\beta_I = 1$ if joint $j+1$ has the direction I . The mathematical expression of these coefficients can be obtained from the following equation:

$$[\beta_X \quad \beta_Y \quad \beta_Z]^T = \prod_{p=0}^j R_{F_iB, F_iA}^{Bk} \cdot [1 \quad 0 \quad 0]^T \quad (13)$$

- The position is defined by the coordinate X_k, Y_k, Z_k which are computed with equations (2), where we use ${}^jS_{\beta_X, \beta_Y, \beta_Z}$ matrix from equation (3-8) according to the value of $\beta_{X,Y,Z}$ coefficients;
- q_{j+1} is the rotation angle in joint $j+1$;

Using these transformations (12) we can compute the position, orientation of the robot end point:

$$P^E = \prod_{j=0}^{m-1} A_{j,j+1} \quad (14)$$

The Algorithm

If we summaries the previous results we can propose the following algorithm for the kinematical description of the modular robot:

- choosing a configuration means to choose a succession of brackets which are connected in a desired way to the joint;
- choosing a particular bracket means to know his dimensions $l_{F_iB, x, y, z}^{Bk}$;
- a desired connection between the bracket and the joint allows us to know the rotation matrix ${}^{j+1}R_{F_pB, F_qA}^{Bk}$, which describes this connection (11);
- knowing this matrix we can compute $\beta_{X,Y,Z}$ coefficients (13);
- with these coefficients we can choose ${}^jS_{\beta_X, \beta_Y, \beta_Z}$ matrix (3-8) and compute X_k, Y_k, Z_k dimensions (2);
- in the meantime these coefficients give us the possibility to compute the homogenous transformation between two successive joints (12);
- after we have defined our robot configuration we will obtain an equation which lies the joint rotation with position, orientation of the robot end (14);
- this equation can be used to solve kinematics problems (direct, indirect etc).

Conclusions

Present paper develops the research on modular robots. If in [1] we have made a bibliographical research, and we have presented our work strategy, in this paper we have started the kinematical analysis of the modular robots. This research focuses only on robots with rotation joints which are reciprocally perpendicularly or parallel. The generality of our study have been ensured by the general form of the link which lies two successive joint and the generality of the connection type between the link and the joint.

The main result that we have achieved is the algorithm which allows the mathematical construction of the homogenous transformation between the modular robots joint. This formalism gives us the possibility to solve the direct kinematics problem: to obtain the position and orientation of the modular robot end point when we impose desired trajectories in the robot joints.

We will continue this study by focusing in the inverse kinematics problem, in the working volume etc.

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