A Hybrid Algorithm for Parameter Tuning in Fuzzy Model Identification

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Abstract: Parameter tuning is an important step in automatic fuzzy model identification from sample data. It aims at the determination of quasi-optimal parameter values for fuzzy inference systems using an adequate search technique. In this paper, we introduce a new hybrid search algorithm that uses a variant of the cross-entropy (CE) method for global search purposes and a hill climbing type approach to improve the intermediate results obtained by CE in each iteration stage. The new algorithm was tested against four data sets for benchmark purposes and ensured promising results.

Keywords: cross-entropy; hill climbing; fuzzy rule interpolation; fuzzy model identification

1 Introduction

Fuzzy systems have been successfully applied in a wide range of areas in this century and the previous. Typical fields are controllers (e.g. [32] [33] [35]), expert systems (e.g. [11] [24]), clustering (e.g. [9] [28] [40]), fuzzy modeling (e.g. [18]), management decision support (e.g. [31] [42]), time series estimation (e.g. [14]), etc. The proper functioning of such systems greatly depends on the underlying rule base. Thus, the methods used for its automatic generation and the determination of the rules' optimal parameters become particularly important.

There are several methods for the automatic generation of the rule base from sample data. Generally, they form two main groups. The methods belonging to the first group (e.g. [6] [8] [41]) create the rule base in two steps. Firstly, they define the structure by creating an initial rule base, and next, they look for an optimal parameter set applying a search algorithm. The methods belonging to the second group (e.g. [19] [39]) differ from this approach only in their second step, when they allow the modification of the structure by creating new rules or deleting old ones.

In our previous work [20], we presented a comparative analysis of a global and a local search algorithm for parameter optimization. They were applied in the second step of a rule base generation conforming to the above mentioned first approach. As a result of the analysis, we found that the local search algorithm ensured a significant improvement of the system performance in case of the used benchmark problems. In comparison, the global search method improved the system performance on three out of four benchmark problems; however its running time was remarkably better than the local heuristic's. This prompted us to implement a hybrid approach, where after enhancing some parts of the two algorithms; we combined the quick run of the global search technique with the increased accuracy of the local heuristic.

In this paper, we present this new hybrid algorithm and the results obtained by its application for finding optimal parameters in the case of the same benchmarking problems as used in [20]. The rest of this paper is organized as follows. Section 2 presents the applied global (sec. 2.1) and local (sec. 2.2) search methods as well as the concept of their combination. Section 3 gives a brief review of the applied fuzzy inference technique. Section 4 reports the results of the tests.

2 Parameter Tuning

The starting point is an initial rule base created with an arbitrary method (e.g. based on fuzzy clustering) automatically from sample data or manually by a human expert. Next, by the help of parameter tuning one tries to find such values for the parameters of the rules that ensure a better performance for the fuzzy system. The performance evaluation method we applied is discussed in sec. 2.4. In the following three subsections we present two search techniques and their proposed integration.

2.1 Cross-Entropy Method

The Cross-Entropy (CE) method is a global search algorithm used for solving continuous multi-extremal and discrete optimization problems, such as buffer allocation [2], static simulation models [12], control and navigation [10], reinforcement learning [27] and others. Its original version was proposed by Rubinstein [34]. The method does not use the local neighborhood structure, instead it works as a black-box and looks for the optimal parameter values using an iterative approach.

Suppose we want to find the best parameter vector p for which our black box yields a performance index PI(p). This parameter (p) should be between a given lower bound (lb) and upper bound (ub). Starting with the first iteration, an initial

probability parameter vector (pr_0) is optimized for each parameter, for example $pr_0 = \{0.5, 0.5, \dots, 0.5\}$.

In each iteration step *i*, $S(p_1, p_2,..., p_S)$ samples are generated according to the latest pr_{i-1} probability vector values. Performance index values are calculated for each generated sample, and according to its values the samples are ordered increasingly. After ordering the samples, one of them is chosen according to a parameter *q* for comparison. The sample with the performance index $g_i = PI_{[1-q]N}$ is chosen. Using g_i the new probability parameter, values are determined by

$$pr_{i} = \frac{\sum_{i} I(PI(p_{i}) \ge g_{i})I(p_{i} \ge lb_{i})I(p_{i} \le ub_{i})}{\sum_{i} I(PI(p_{i}) \ge g_{i})},$$
(1)

where I is an indicator function which returns I if the condition in its parenthesis is true, and 0 otherwise.

The algorithm generates a series of performance index values g_i which get smaller with each iteration, approaching the desired minimum.

The number of the iteration cycles (n_{iCE}) , the number of generated samples for each iteration (*S*), and the optimization parameter *q* are parameters of the method.

2.2 Hill Climbing Type Local Search

The local search algorithm presented in this subsection is a modified version of the algorithm used by the ACP [16] rule base generation method. It searches for better parameter values through several iterations by applying a hill climbing type approach. The number of iteration cycles (n_{iHC}) is a parameter of the method.

In each cycle all parameters (in all antecedent and consequent dimensions for all fuzzy sets) are examined one-by-one. In the case of each parameter $2 \cdot n_p$ new values are calculated (see Fig. 1) and the fuzzy system is evaluated against the training data set for each new parameter value. Finally, that parameter value is kept from the $2 \cdot n_p + 1$ ($2 \cdot n_p$ new and the original one) candidates that ensures the best system performance. The new parameter values are calculated from the original one by increasing/decreasing its value as follows

$$p_i^k = p_0^k + i \cdot s, i = \overline{1, n_p},$$

$$p_i^k = p_0^k - (i - n_p) \cdot s, i = \overline{n_p + 1, 2 \cdot n_p},$$
(2)

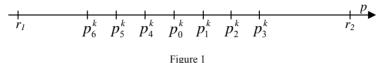
where p_0^k is the original value of the *k*th parameter of a fuzzy set, *s* is the actual step, and n_p is a parameter of the method. Owing to the possible different ranges of the partitions in different dimensions, the step size is calculated by

$$s = c_s \cdot r \,, \tag{3}$$

where *r* is the range of the actual partition defined by its upper (r_2) and lower (r_1) bounds,

$$r = r_2 - r_1, \tag{4}$$

and $c_s \in [0, 1]$ is the step coefficient, which is also a parameter of the method.



Original and new values of a fuzzy set's kth parameter in case of $n_p=3$

After calculating the new parameter values, some constraints are applied to preserve the validity and interpretability of the resulting fuzzy sets. These constraints strongly depend on the used membership function types and the parameterization technique. Further on we will present the constraints for the case of piece-wise linear membership functions and break-point type parameterization.

- 1. The new (*ith*) parameter value must remain inside its neighbors.
 - If the new value of the actual (*k*th) parameter is smaller than the previous parameter, it will be increased to that parameter's value

$$p_i^k = \max(p_i^{k-1}, p_i^k), k = \overline{2, n_s}, i = \overline{1, 2 \cdot n_p},$$
 (5)

where n_s is the number of a fuzzy set's parameters.

• If the new value is greater than the next parameter it will be reduced to that parameter's value

$$p_i^k = \min(p_i^k, p_i^{k+1}), k = \overline{1, n_s - 1}, i = \overline{1, 2 \cdot n_p}.$$
 (6)

- 2. The set must remain at least partially inside the range.
 - The first parameter must always be smaller or equal to the upper bound of the range of the current linguistic variable (r_2)

$$p_i^1 = \min(p_i^1, r_2), i = \overline{1, 2 \cdot n_p}$$
 (7)

• The last parameter must always be greater or equal to the lower bound of the range of the current linguistic variable (r_1)

$$p_i^{n_s} = \max\left(r_1, p_i^{n_s}\right), i = \overline{1, 2 \cdot n_p} .$$
(8)

Owing to the above-mentioned corrections, two or more new parameter values could result identical. Therefore, the duplicate values are removed from the parameter vector p.

Another feature of the algorithm is that the step coefficient c_s is decreased when the amelioration of the performance index in the course of two consecutive iteration cycles is smaller than the threshold value (dPI_{tr})

$$c_s = c_s \cdot c_d, c_d \in [0, 1] , \tag{9}$$

where c_d is the decrement coefficient. Its value, as well as the value of dPI_{tr} , are parameters of the algorithm.

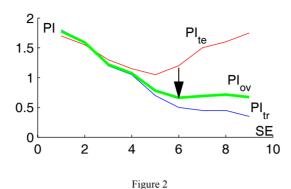
2.3 The Hybrid Approach

The basic idea of the hybrid approach is that the local search method is integrated with the global technique as follows. The parameter tuning is started with five steps of the global search method presented in sec. 2.1, where after selection of the samples $\{p_i | PI(p_i) \ge g_i\}$ for each selected sample, a local search is launched to find better parameter values in the neighborhood of the initial values determined by the previous step of the CE method. The local search is performed by executing one, two, respectively three steps as indicated in sec. 2.2. The local search results in for each x_i a new p_i^* value set with $PI(p_i^*) \ge PI(p_i)$ performances. Next, the new p_i^* samples are used for the calculation of the probability parameters in (1).

After each parameter modification and system evaluation, the whole parameter set (fuzzy system) and its performance measure against the training data set are saved. After finishing the tuning process, all saved parameter sets are tested against the test data set (PI_{te}) as well. The variation of PI_{tr} and PI_{te} give a good picture about the tuning process, indicating clearly in most of the cases the phenomenon of parameter overfitting to the train data.

For example, supposing an error related performance index which is of type "the smaller the better", Fig. 2 illustrates the variation of the performance indexes in the function of the number of system evaluations.

In order to minimize the overfitting effect and get a system performing well on the entire input space, an overall system performance (PI_{ov}) is calculated, which takes into consideration both the training and the test data sets. Finally, that parameter set is chosen as the best one that ensures the best PI_{ov} value (indicated by an arrow in Fig. 2).



Variation of the performance index in case of the train and test data and the overall performance index in function of the number of system evaluations

2.4 Performance Evaluation

The performance index (*PI*) expresses the quality of the approximation ensured by the fuzzy system using a number that aggregates and evaluates the differences between the prescribed output values and the output values calculated by the fuzzy system. We used as the performance index of the resulting fuzzy systems the root mean squared error, expressed in percentage, of the output variable's range. It was chosen because it facilitates the interpretation of the error and its benchmarking against the width of the variation interval of the output. It is calculated by

$$PI = \frac{1}{r} \cdot \sqrt{\frac{\sum_{i=1}^{n} (y_i - \hat{y}_i)^2}{n}} \cdot 100 \, [\%], \tag{10}$$

where *n* is the number of data points in the sample, y_i is the *i*th output value from the sample, and \hat{y}_i is the *i*th output value calculated by the fuzzy system.

The overall performance indicator (PI_{ov}) of a fuzzy system takes into consideration the performance against both the training (PI_{tr}) and the test (PI_{te}) data sets in a weighted manner, where the weighting expresses the measure of the whole data set's coverage by the two samples. It is calculated by

$$PI_{ov} = \frac{n_{tr} \cdot PI_{tr} + n_{te} \cdot PI_{te}}{n_{tr} + n_{te}} \left[\%\right],\tag{11}$$

where n_{tr} and n_{te} are the number of data points in the training and test data sets, respectively.

3 Fuzzy Inference by FRISUV

The tuning of the fuzzy sets' parameters can produce a sparse rule base when the modification of the supports is enabled in course of the tuning. A rule base is characterized as sparse when there is at least one possible observation for which none of the rule's activation degree is greater than zero. The activation degree of a rule R_i [37] for an n-dimensional observation A^* is

$$\boldsymbol{\varpi}_{h,t}(\boldsymbol{R}_i) = s(t(\boldsymbol{A}_{i1}, \boldsymbol{A}_1^*), \dots, t(\boldsymbol{A}_{in}, \boldsymbol{A}_n^*)), i = \overline{1, n_R}, \qquad (12)$$

where s is an arbitrary s-norm, t is an arbitrary t-norm, A_{ij} is the antecedent set in the *j*th dimension of the *i*th rule, and n_R is the number of rules.

The traditional compositional fuzzy inference methods (e.g. Mamdani [25], Takagi-Sugeno [36], etc.) require a full coverage of the input space by rule antecedents. This demand cannot be fulfilled in sparse rule bases. The recognition of this shortcoming led to the emergence of inference techniques based on fuzzy rule interpolation (e.g. [4] [7] [13] [15] [17] [21] [22] [23] [26] [29]).

In the course of the experiments aimed at testing the new tuning method, the FRISUV [15] inference method was used, owing to its low computational complexity. The key idea of the fuzzy rule interpolation based on subsethood values is that it measures the similarity between the current observation and the rule antecedents, taking into consideration two factors: the shape similarity and the relative distance.

The shape similarity between the observation and the rule antecedent sets is calculated separately in each antecedent dimension by the means of the fuzzy subsethood value. First, the examined antecedent set is shifted into the position of the observation. Here the reference point of the fuzzy set is used for the definition of its position and for the calculation of distances between sets. The fuzzy subsethood value in case of the *i*th rule and the *j*th dimension is

$$FSV_{ij} = \frac{\sum_{x \in X_j} \mu_{A_j^* \cap A_{ij}}(x)}{\sum_{x \in X_j} \mu_{A_{ij}}(x)},$$
(13)

where \cap is an arbitrary t-norm, and X_j is the jth dimension of the input universe of discourse. The individual FSVs are aggregated by an average calculation

$$FSV_i = \frac{\sum_{j=1}^n FSV_{ij}}{n}.$$
(14)

The second aspect of the applied similarity measure is determined based on the Euclidean distance between the two points of the antecedent space defined by the

reference points of the fuzzy sets that describe the current observation and the reference points of the fuzzy sets that form the antecedent part of the current rule. It is a relative distance, defined by

$$d_{i} = \sqrt{\frac{\sum_{j=1}^{n} \left(RP(A_{j}^{*}) - RP(A_{ij}) \right)^{2}}{\sum_{j=1}^{n} \left(x_{j\max} - x_{j\min} \right)^{2}}},$$
(15)

where RP(.) denotes the reference point of a fuzzy set, and x_{jmin} and x_{jmax} are the lower and upper bounds in the *j*th antecedent dimension, respectively. Finally, the similarity measure will be

$$S_i = \frac{FSV_i + 1 - d_i}{2} \,. \tag{16}$$

FRISUV calculates the position of the conclusion adapting the Shepard crisp interpolation [38]

$$RP(B^*) = \begin{cases} RP(B_i) & \text{if } S_i = 1, \\ \frac{\sum_{i=1}^{n_R} \frac{1}{1 - S_i} \cdot RP(B_i)}{\sum_{i=1}^{n_R} \frac{1}{1 - S_i}} & \text{otherwise.} \end{cases}$$
(17)

The method demands that all the sets of the consequent partition have the same shape. Thus the membership function of the conclusion will also share this feature.

4 **Results**

We performed tests of the hybrid algorithm on four benchmark problems. Three of them were real life problems, namely ground level ozone prediction [30], petrophysical properties prediction [41], yield strength prediction [1] [3], and the fourth was a synthetic function approximation problem. Testing was performed by executing one, two or three local search steps (n_p) after each five global search steps. Table 1 presents the test results. The number of data points (cardinality of the data samples) are summarized in Table 2. The overall performance indicator (PI_{ov}) values are contained in Table 3.

Table 1
Performance of the Systems Tuned by the CE Method compared to the Hybrid Method with one, two
respectively three local search steps after each five global search steps

Dataset	CE Method		Hybrid Method with $n_p=1$		Hybrid Method with $n_p=2$		Hybrid Method with $n_p=3$	
	Train	Test	Train	Test	Train	Test	Train	Test
Ozone	14.6531	13.2386	14.5919	13.1057	14.6395	13.1737	14.4234	12.8965
Yield	38.2629	36.1852	26.2513	15.3209	30.0461	22.0258	31.0267	24.3468
Strength								
Well	27.4533	28.5658	14.8432	13.6063	14.9870	14.0165	14.4390	13.4913
Synthetic	19.6862	18.2116	19.0711	18.2106	17.5059	15.7902	18.8306	18.1833

Table 2 Number of data points in the training (n_{tr}) and test (n_{te}) data sets						
	Dataset	n _{tr}	n_{te}			
	Ozone	224	112			
	Yield Strength	310	90			
	Well	71	51			
	Synthetic	196	81			

 		 _
	Table 3	

Overall performance indicator (PI_{ov}) values

Dataset	CE Method	Hybrid Method			
		$n_p=1$	$n_p=2$	$n_p=3$	
Ozone	14.1816	14.0965	14.1509	13.9144	
Yield Strength	37.7954	23.7920	28.2415	29.5237	
Well	27.9184	14.3261	14.5813	14.0428	
Synthetic	19.2550	18.8104	17.0042	18.6413	

The application of the Hybrid Method resulted in improvements compared to the usage of the CE method on all datasets. Examining the improvements separately for the case of train and test data samples we can summarize the followings.

In case of the train data samples the least improvement (0.09%) was encountered in case of the ozone data set and $n_p=2$, while $n_p=3$ in case of the well data set ensured the best improvement (47.41%). Although in two out of four cases $n_p=3$ led to a better result, surprisingly the average improvement (20.22%) was observed by $n_p=1$.

In the case of the test data samples, the improvement varied between 0.01% (synthetic data set and $n_p=1$) and 57.66% (yield strength data set and $n_p=1$). In the case of all the samples, the greatest improvement was found by the same local search number as in case of the train data sets. The greatest average improvement (27.76%) was observed by $n_p=1$.

Evaluating the results based on the overall performance indicator (PI_{ov}) , we found a bit narrower variation interval for the improvement([0.60, 49.70]) with an overall average improvement of 20.85%. The greatest variation of PI_{ov} 's improvement due to n_p was 15.17%, in the case of the yield strength sample.

Conclusions

The test results show clearly that the Hybrid Method has great potential in parameter tuning, and the number of local search steps can have a significant influence on the achieved results.

Further research will concentrate on further adjusting the parameters of the presented method and examining the relation between some features of the modeled phenomena and the achieved improvement measure with the help of the Hybrid Method.

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